

9. Estimated cost of works \$200.00

10. Estimated time required to construct works..... presently in use

11. Remarks.....

Frank Corradini....., Applicant.

By s/ Harry H. Hughes, agent
Box 827, Tonopah, Nevada

Compared HS/LB HS/AM

APPROVAL OF STATE ENGINEER

This is to certify that I have examined the foregoing application, and do hereby grant the same, subject to the following limitations and conditions:

This permit is issued subject to all existing rights on the source. It is understood that the amount of water herein granted is only a temporary allowance and that the final water right obtained under this permit will be dependent upon the period of use and the average number of cattle served from the waters of this source. The State retains the right to regulate the use of the water herein granted at any and all times but does not take responsibility for the use of the Federal range.

The amount of water to be appropriated shall be limited to the amount which can be applied to beneficial use, and not to exceed 0.015 cubic feet per second, or sufficient to water 500 cattle.

Actual construction work shall begin on or before February 17, 1960

Proof of commencement of work shall be filed before March 17, 1960

Work must be prosecuted with reasonable diligence and be completed on or before February 17, 1961

Proof of completion of work shall be filed before March 17, 1961

Application of water to beneficial use shall be made on or before February 17, 1962

Proof of the application of water to beneficial use shall be filed on or before March 17, 1962

Map in support of proof of beneficial use shall be filed on or before

Commencement of work filed MAY 6 1960

Completion of work filed MAY 6 1960

Proof of beneficial use filed

Cultural map filed

WITNESS MY HAND AND SEAL this 17th day

of August 1959

Certificate No. Issued

Recorded Bk MAY 8 1962

Edmund A. Muth
State Engineer

218 (REV.) CANCELLED BECAUSE OF FAILURE OF APPLICANT TO COMPLY WITH THE PROVISIONS OF PERMIT

Edmund A. Muth STATE ENGINEER